Sphero Code Club

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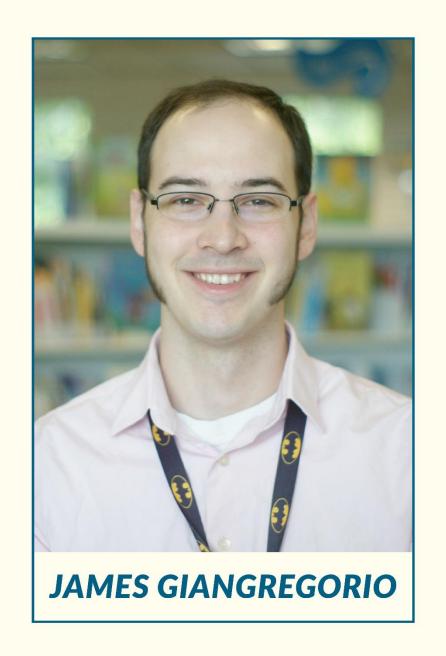


OVERVIEW

- 1. History
- 2. Code Club in Action
- 3. Things to Consider
- 4. Questions?
- 5. Playtime!

INTROS

WHO ARE WE?





INTROS

MEET THE SPHERO





USES **SPHERO EDU** APP ON ANY
MOBILE DEVICE

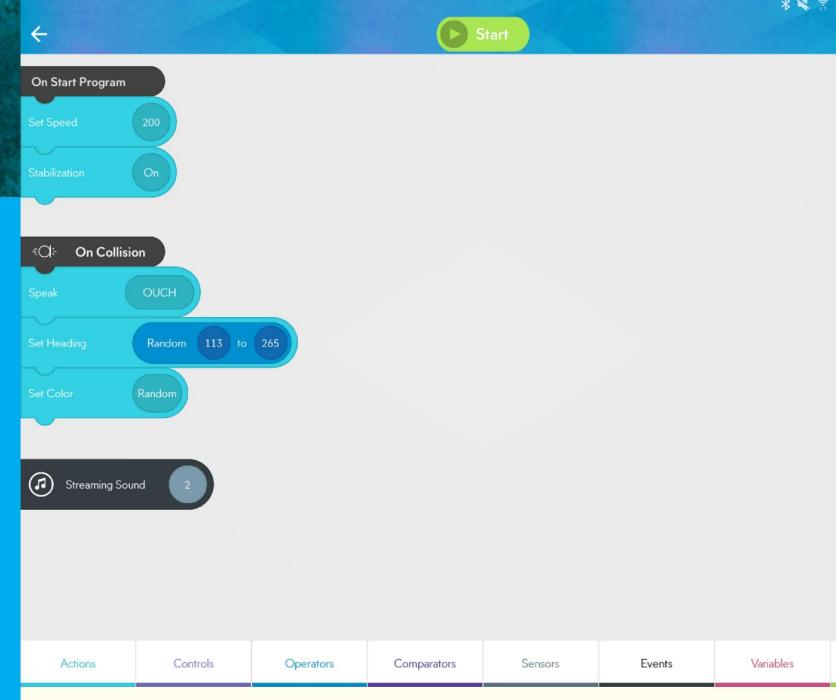
ENTRY-LEVEL CODING

BUILT-IN ACTIVITIES & TUTORIALS

\$120/ROBOT



MEET THE SPHERO



Functions

HISTORY

GOALS

- demystify coding & spark interest in computer science
- strengthen 21st centruy skills
- foster healthy social growth

GRANTS

- Friends of VBPL
- Best Buy

PARNTER WITH SCHOOLS





CODE CLUB IN ACTION

Facilitation vs. Instruction

Self-paced learning with group activities

- » Challenges & games
- » Introducing other tech

Heavy social component

Attendance



IMPACT

Growth in coding confidence

Strong social bonds

Creative problem solvers





THINGS TO CONSIDER

Planning is key

- » Back-up activities
- » Make sure your tech works

Space & resources

Social component

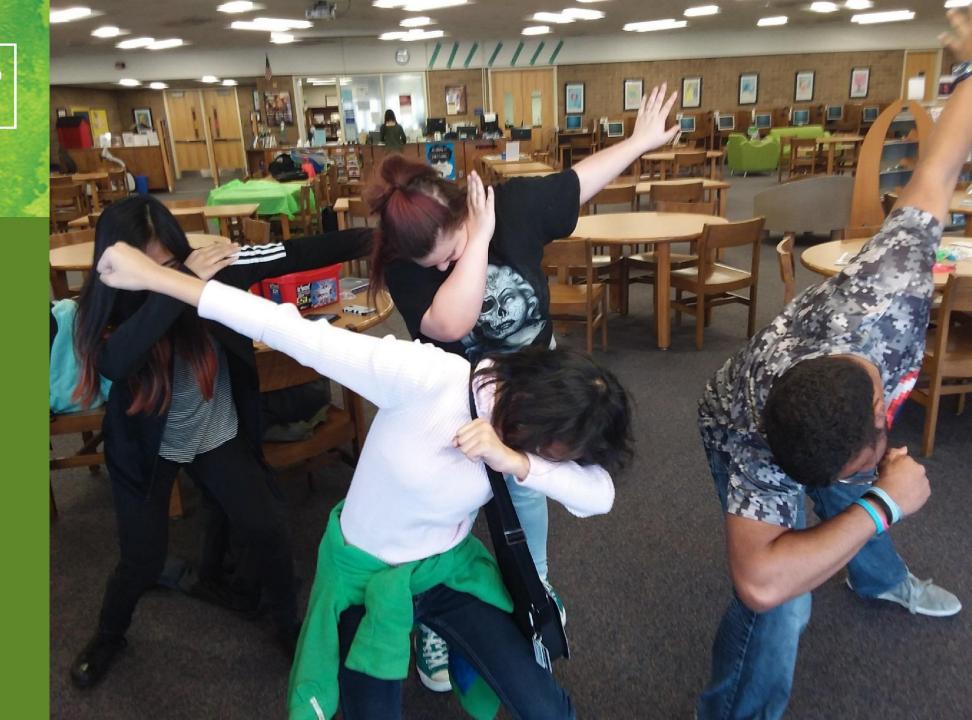
Self-paced is king

Don't be the expert

Be up front with goals



QUESTIONS?



PLAY TIME!



tinyurl.com/fri2017vla